

\$129.00 per person

June 16, 2021

CUTTING EDGE TRAINING, LLC

In association with the

Snohomish County, WA, Sheriff's Office

Presents an opportunity to attend

A vital training course that is equally important
to your officers, agency, and citizens

Pursuit Decision-Making: Complying with HB 1054

The justification for initiating a vehicle pursuit in Washington State has changed
with the signing of HB 1054:

**How may a vehicle pursuit now be lawfully initiated?
How has the role of the supervisor in a vehicle pursuit changed
—and what is now required?**

**Safer and more defensible vehicle pursuits
Safer and more defensible arrest of fleeing offenders**

This highly rated course includes:

- Court and community standards of evaluating officer conduct in vehicle pursuits
- Pursuit dynamics and the human reality of vehicles at speed in pursuits
- Overcoming supervisory & officer pressures in pursuit decision-making
- De-escalation tactics at the terminus to keep you safer and *out of court!*
- Applying **Scott v. Harris (2007)** and **Plumhoff v. Rickard (2013)** to pursuits
- Functionally applying the core policy provision of “the need to immediately apprehend weighed against the threat of the pursuit to the public”

**A “Risk versus Benefit” analysis formula you can actually
use within the requirements of HB1054!**

**This course will help you comply with the new requirements
and assist in preventing police vehicle pursuit tragedies.**

Your instructor: **George T. Williams**, Director of Training
for **CUTTING EDGE TRAINING, LLC**. Certified
Police Master Trainer. Published widely (two books and 250+
articles) and extensively defends officers as an Expert Witness on
pursuit, force, tactics, policy, and training. This training, developed
by police risk managers and defense attorneys, has been presented
to thousands of officers, supervisors, police managers and chief
executives nationwide.

Location:

Marysville, WA

0800-1700 hrs.

Apply on-line:

cuttingedgetraining.org

Or phone: **360.671.2007**.